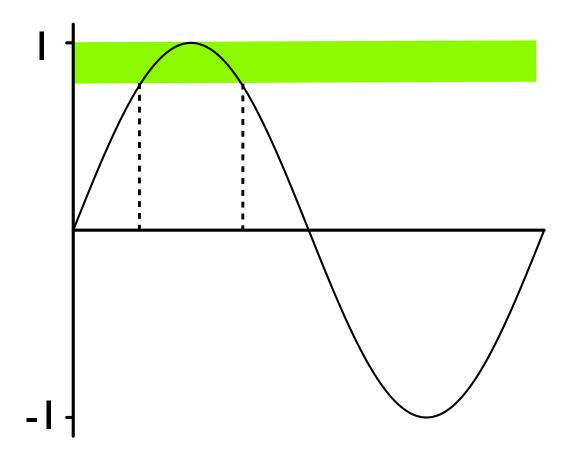
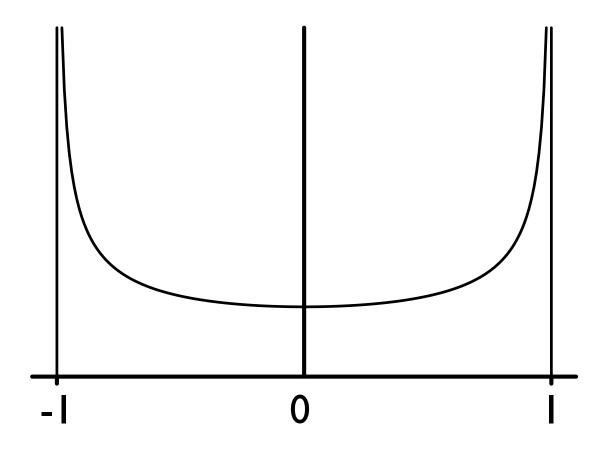
#### Using noise for tomography

Noise, cross correlation, phase velocities, and tomography

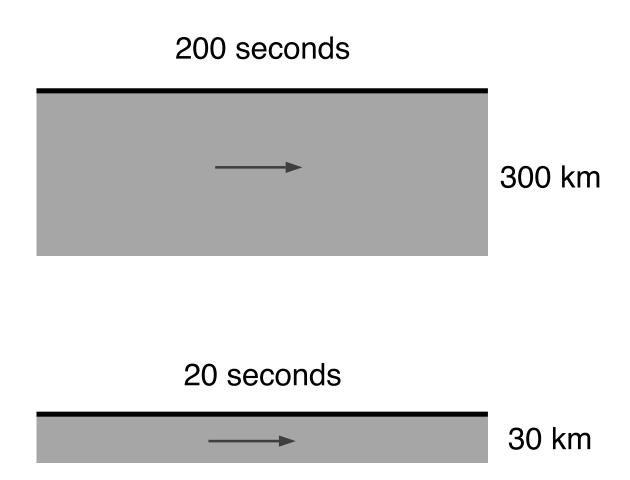
#### a sine wave

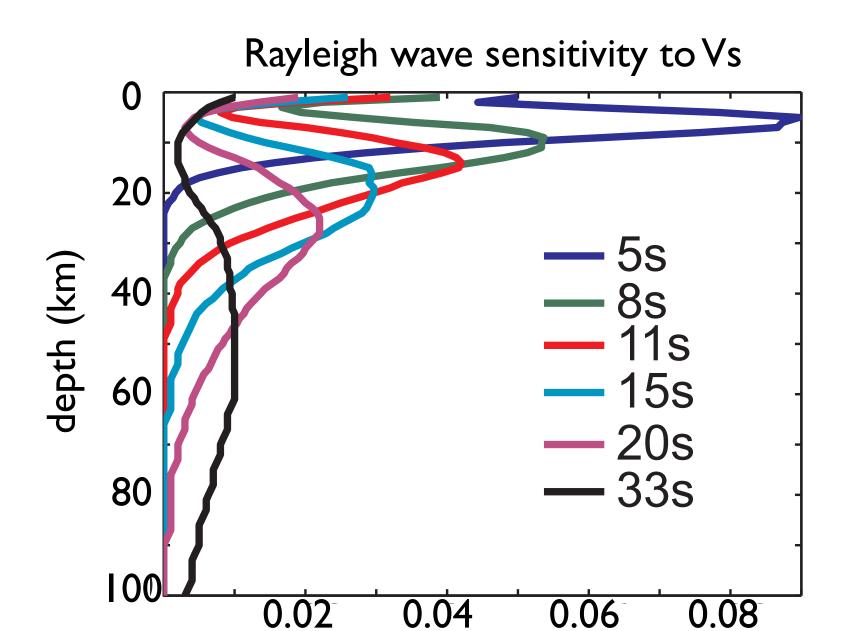


# probability density function for a sine wave



# Sensitivity of surface wave velocities to elastic stucture at depth





# Requirements for high-resolution (~50 km) surface-wave tomography:

- I. short paths to resolve small structures
- 2. short periods (5 < T < 25 sec ) to resolve shallow (crustal) structure
- 3. evenly distributed sources (earthquakes) to create a tomographic image

These are not met by traditional earthquake-based techniques

#### Starting point:

Much of the "noise" recorded at a station is fundamental mode Rayleigh and Love waves arriving from different directions

#### Proposition:

The cross correlation of background seismic noise recorded at two stations provides information about the propagation speed (the phase velocity) of surface waves between the two stations.



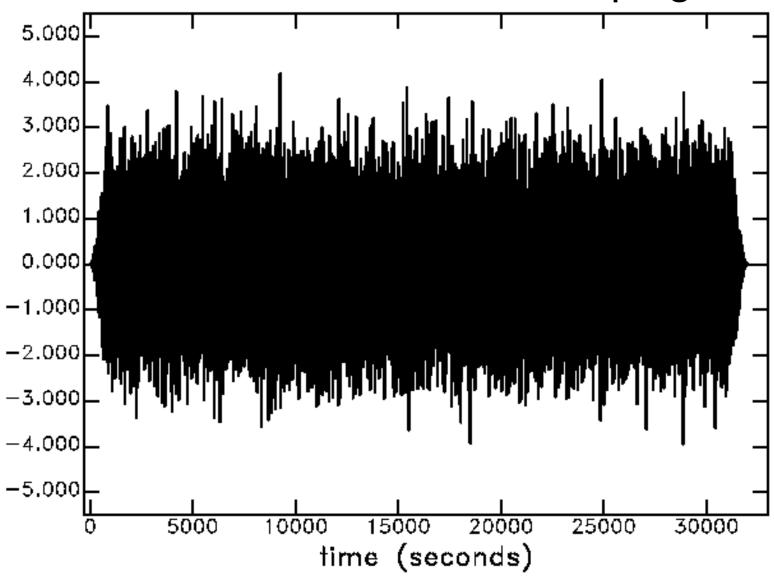
Explored by many, e.g., Aki, Campillo, Cox, Lobkis, Ritzwoller, Sabra, Shapiro, Snieder and many others, also in other fields

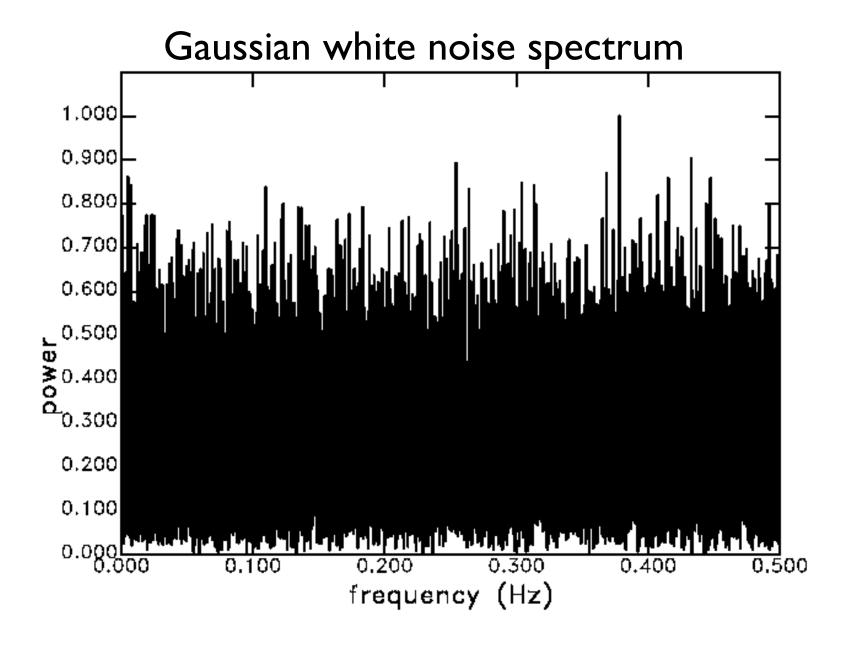
# Two stations, P and Q, separated by L km

What is the cross correlation of noise signals recorded at P and Q?

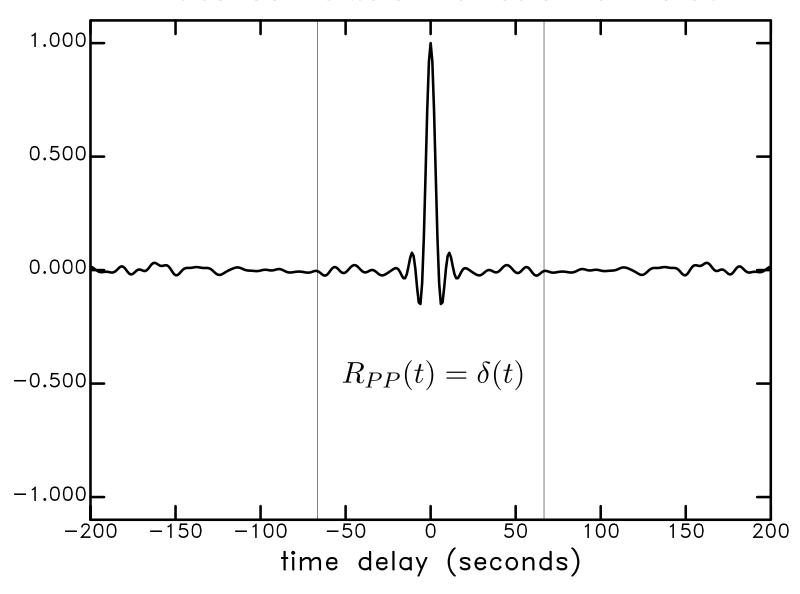
$$R_{PQ}(\tau) = \frac{1}{T} \int_0^T s_P(t) s_Q(t+\tau) dt$$

#### Gaussian white noise, I Hz sampling





#### Auto-correlation function of noise



distance: L=200 km

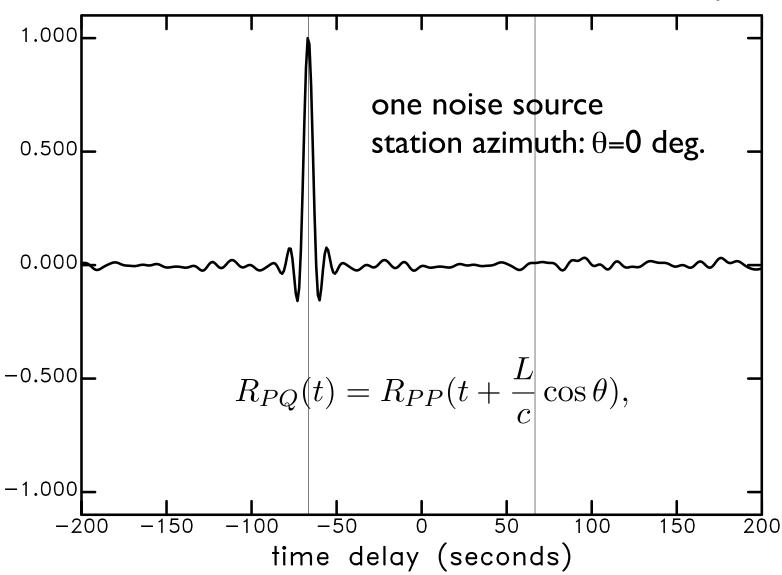
speed: c=3 km/s

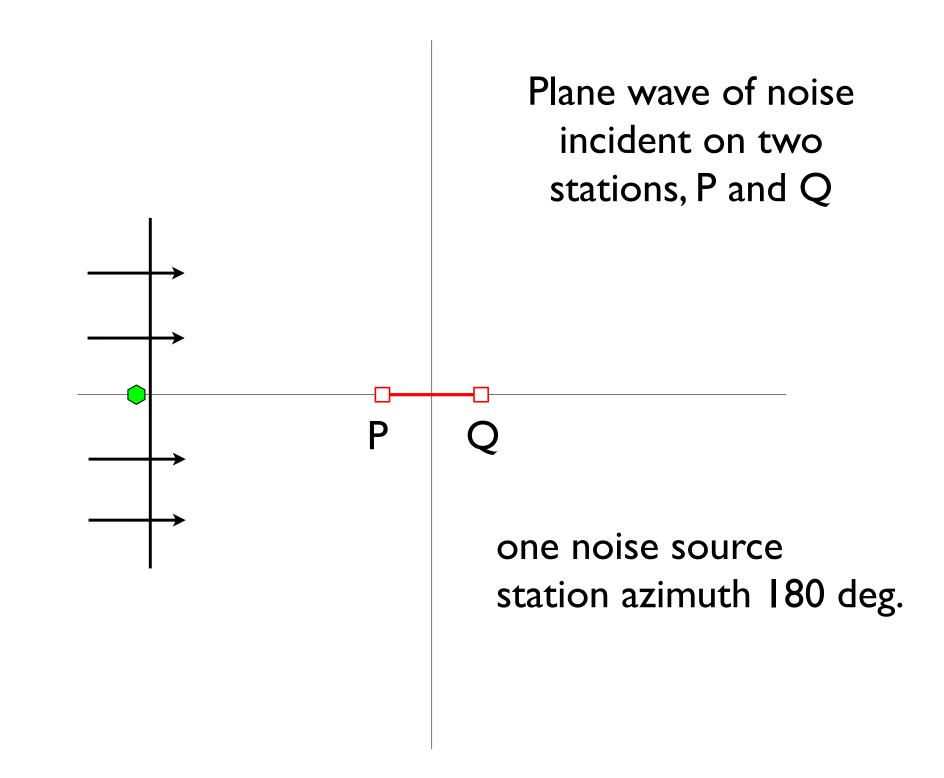
Plane wave incident on two stations, P and Q

P Q One noise source

one noise source station azimuth:  $\theta$ =0 deg.

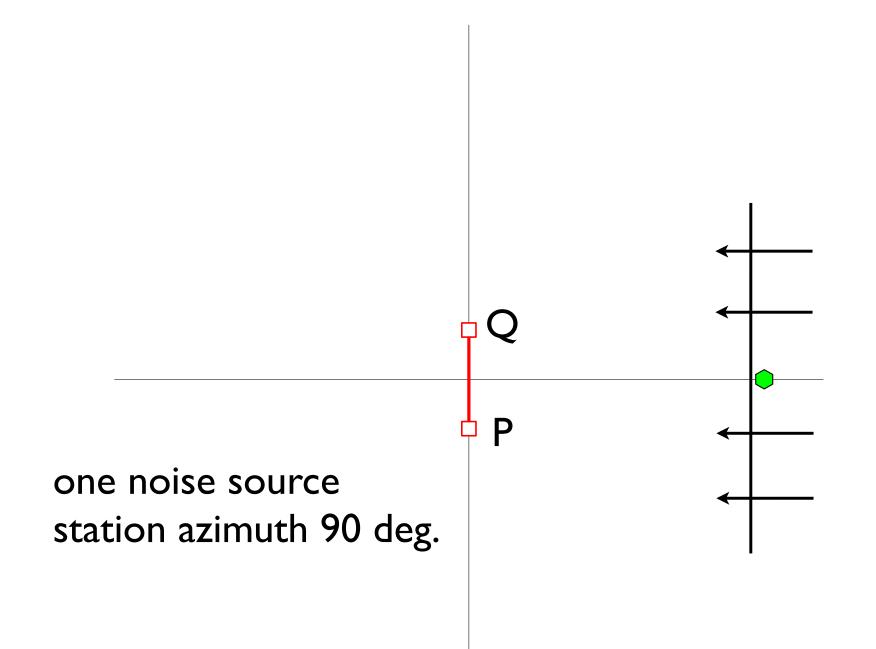
#### Cross-correlation function, P and Q



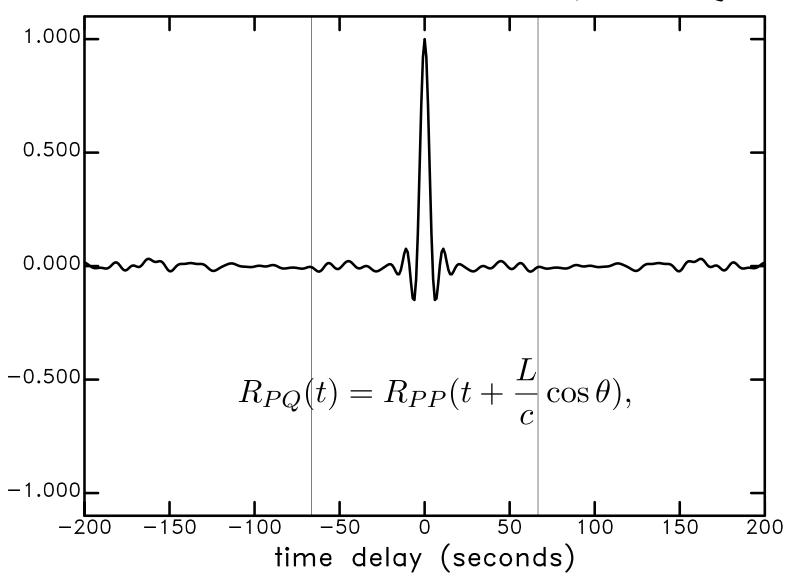


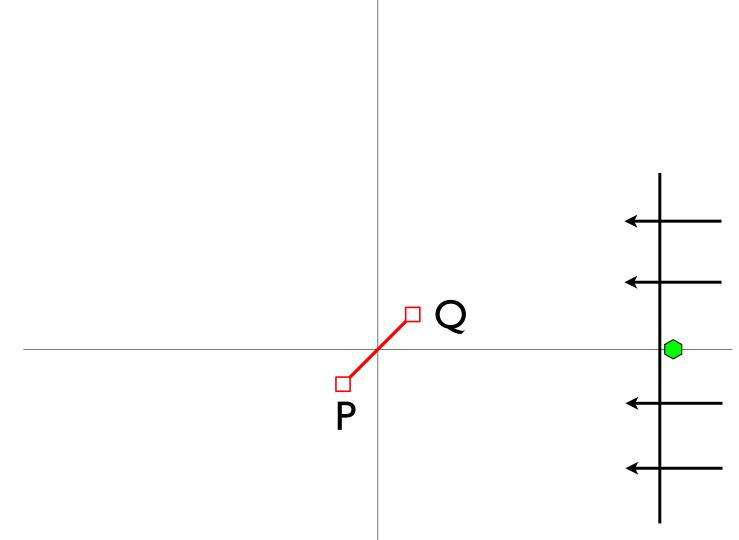
### Cross-correlation function, P and Q 1.000 one noise source station azimuth: $\theta$ =180 deg. 0.500 0.000 $R_{PQ}(t) = R_{PP}(t + \frac{L}{c}|\cos\theta),$ -0.500-1.000-100-200-150100 150

time delay (seconds)



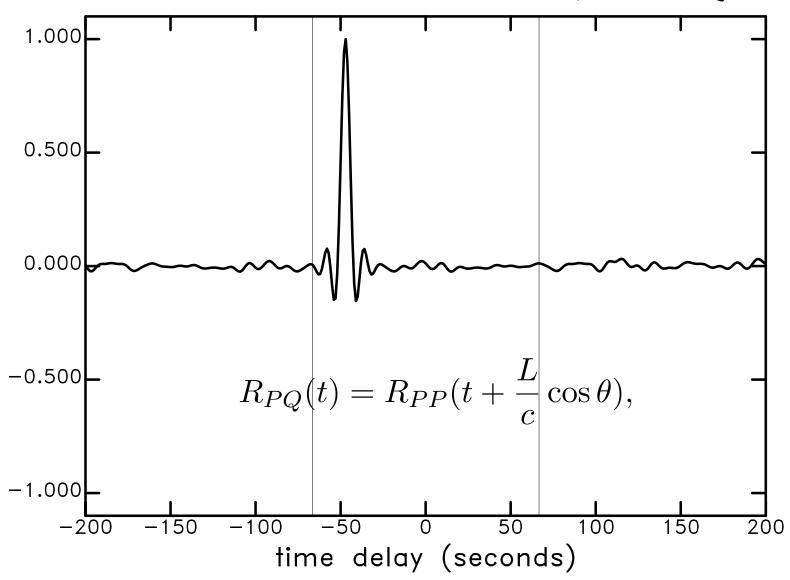
#### Cross-correlation function, P and Q





one noise source station azimuth 45 deg.

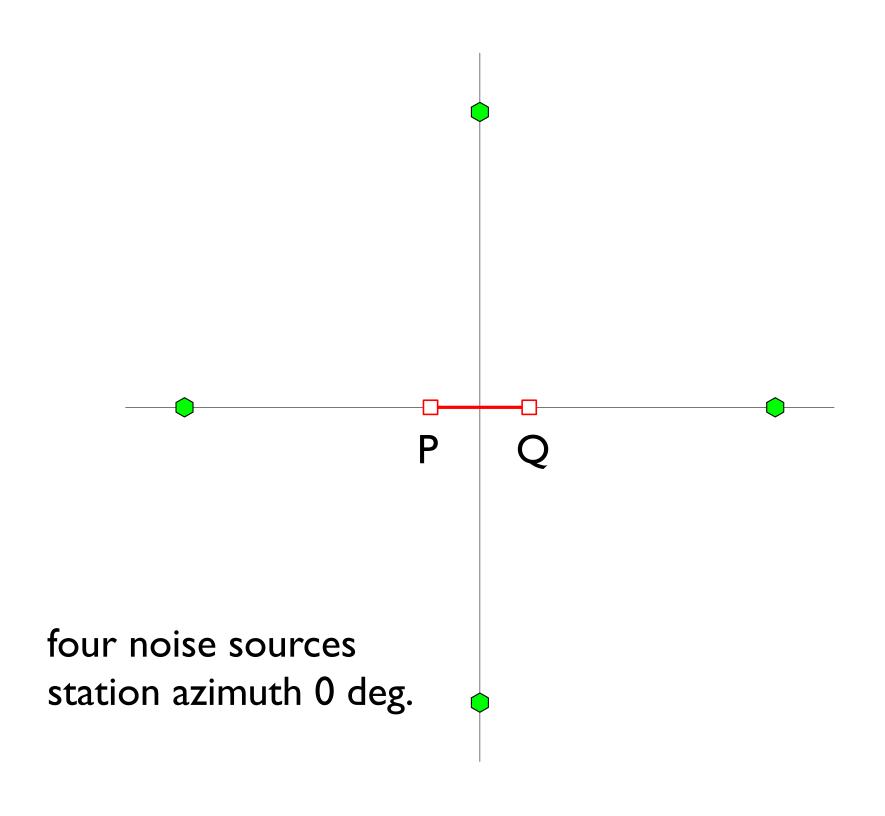
#### Cross-correlation function, P and Q



PQ

two noise sources station azimuth 0 deg.

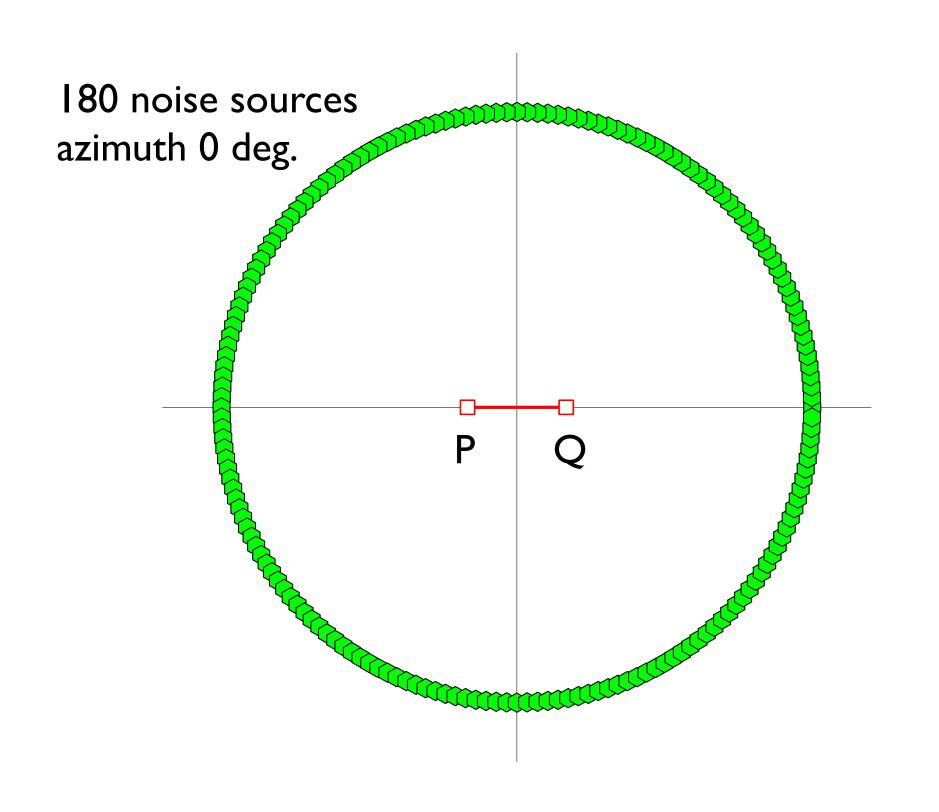
# Cross-correlation function, P and Q 1.000 0.500 -0.500 -1.000-100 -50 -150 50 100 150 -200200 time delay (seconds)

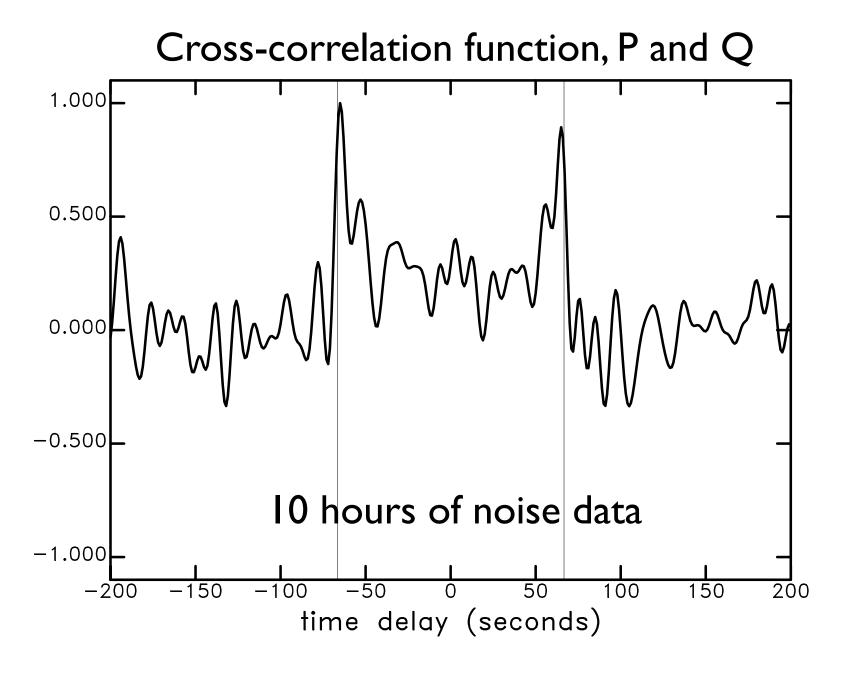


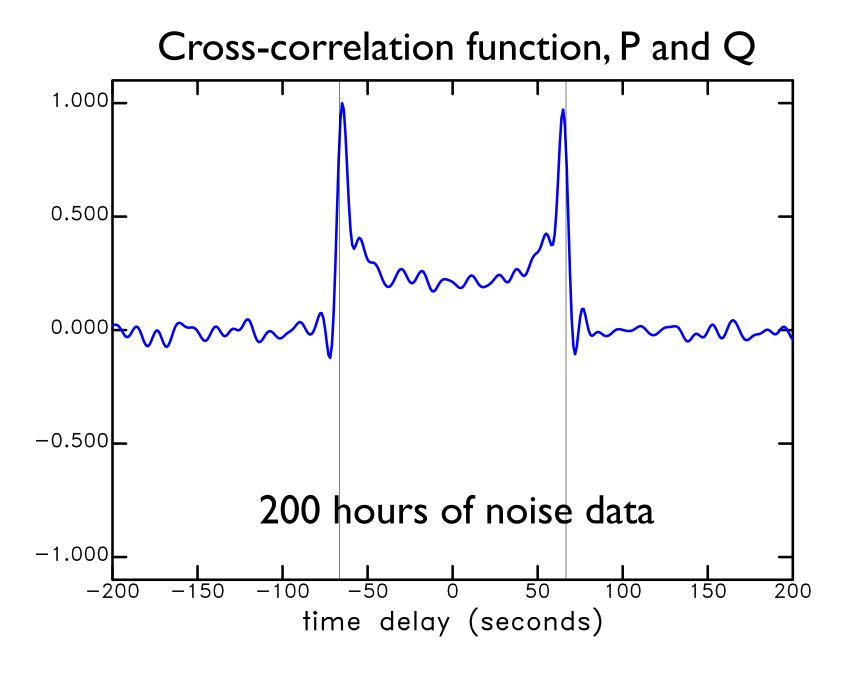
# Cross-correlation function, P and Q 1.000 0.500 -0.500-1.000<del>-150</del> -100 -50 50 100 150 -200200 time delay (seconds)

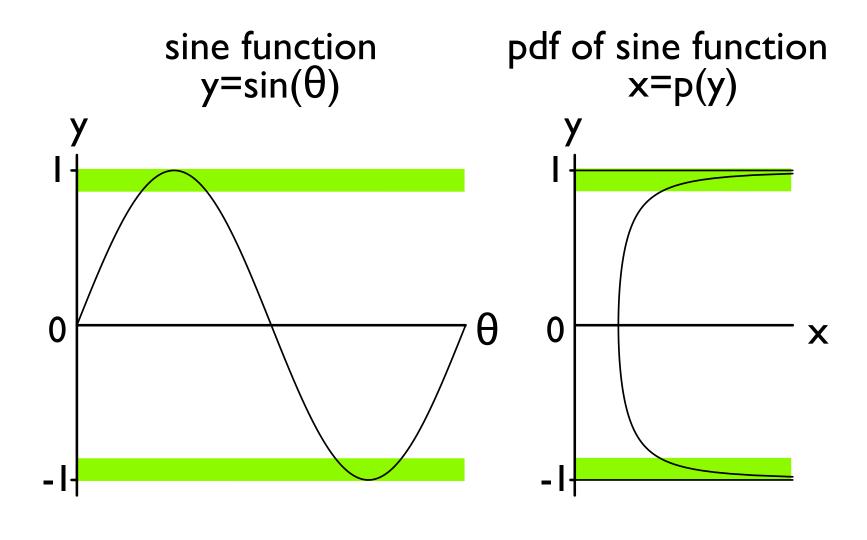
10 noise sources azimuth 0 deg.

# Cross-correlation function, P and Q 1.000 0.500 -0.500-1.000-100 -50 100 -200-150 50 150 200 time delay (seconds)







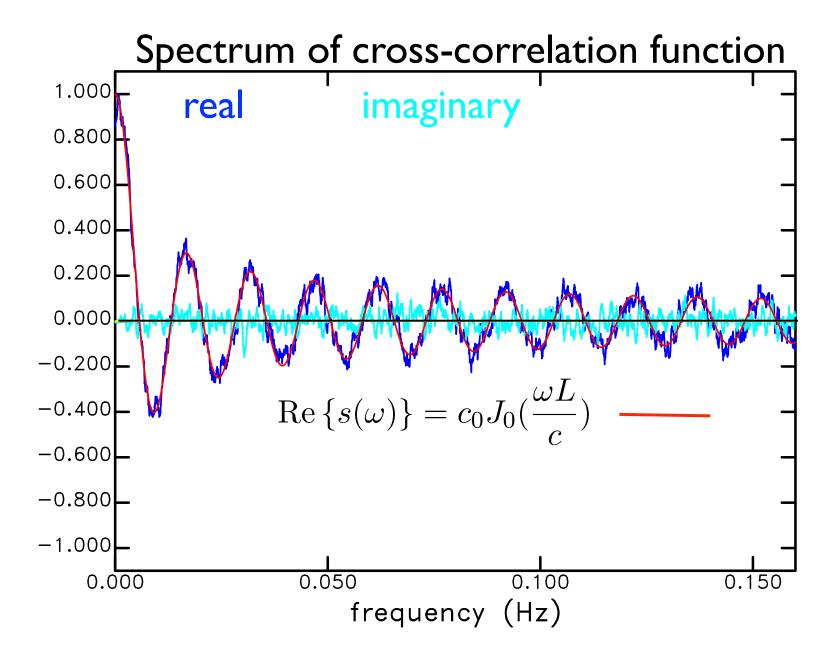


#### Cross-correlation function, P and Q 1.000 0.500 0.000 red: theoretical prediction -0.500-1.000-100 -150-50 50 100 150 -200200 time delay (seconds)

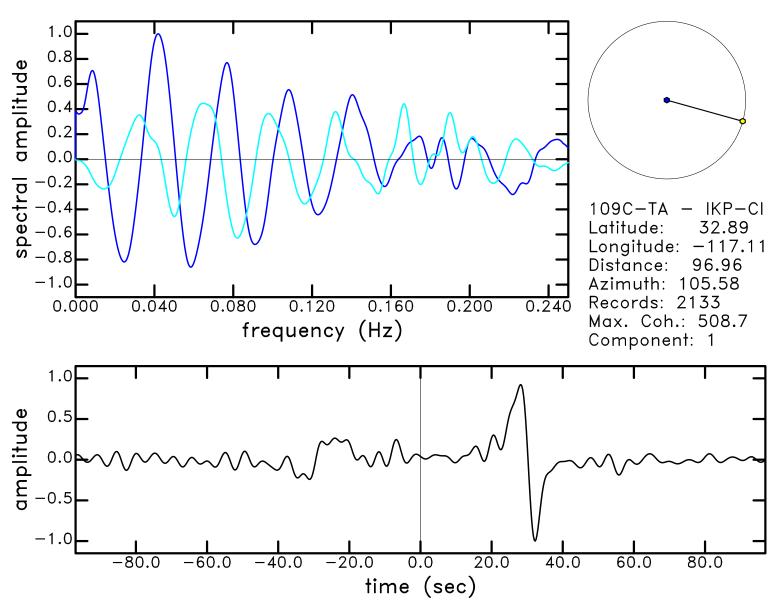
#### What about the Fourier transform?

#### What about the Fourier transform?

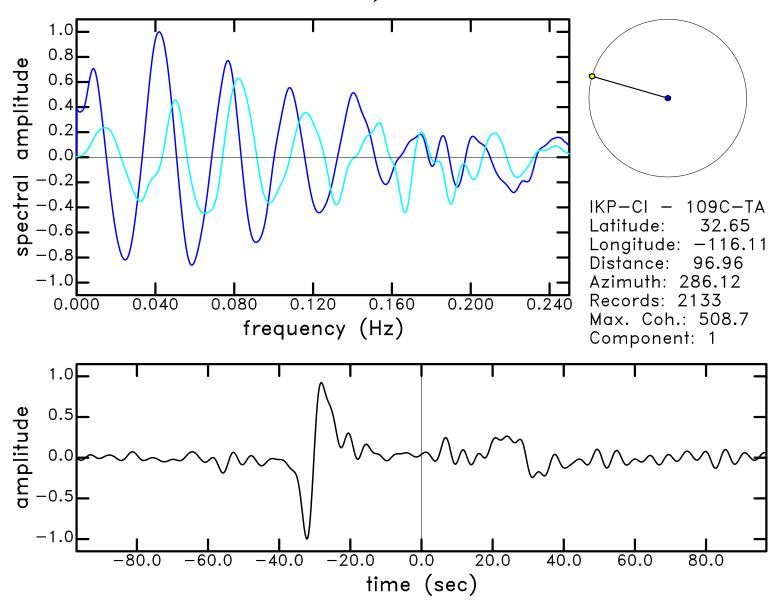
$$\frac{1}{\sqrt{(L/c)^2 - t^2}} \longrightarrow J_0(\frac{\omega L}{c})$$



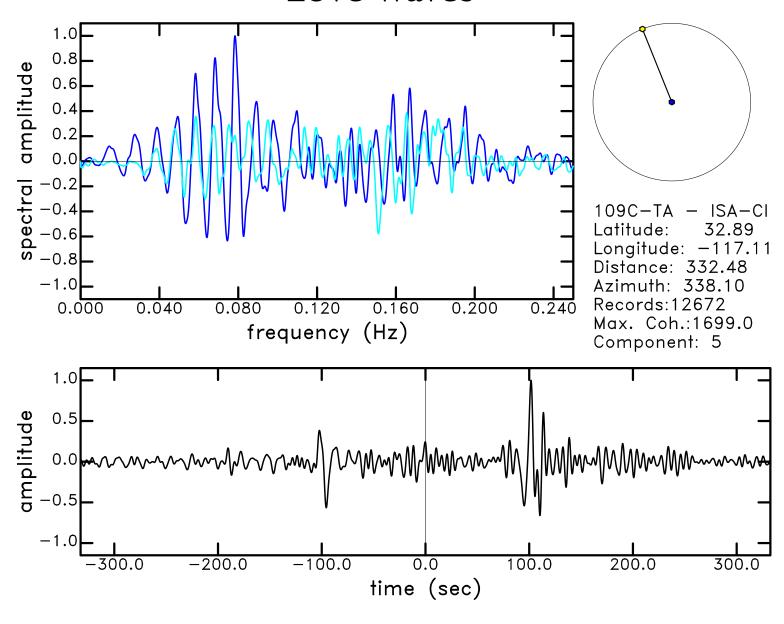
#### Real data



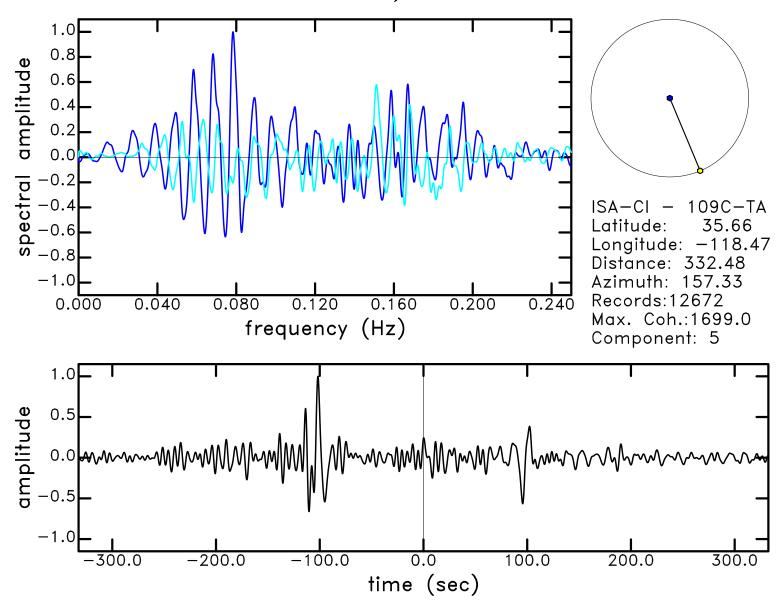
#### Real data, reversed



## Love waves



## Love waves, reversed



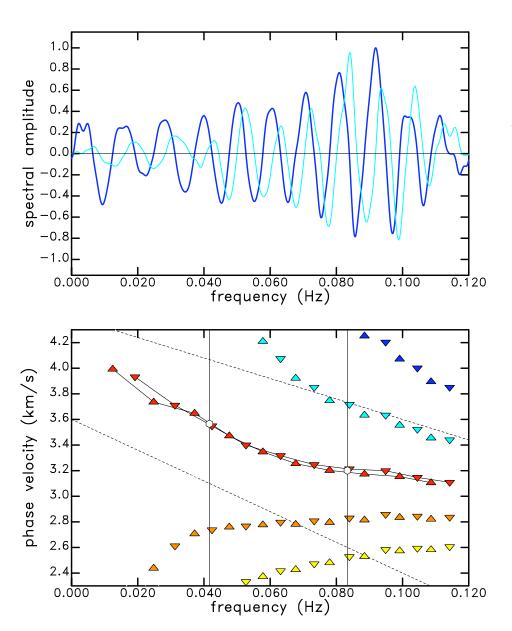
$$\overline{\rho}(r,\omega_0) = J_0\left(\frac{\omega_0}{c(\omega_0)}r\right)$$

"This formula clearly indicates that if one measures  $\overline{\rho}(r, \omega_0)$  for a certain r and for various  $\omega_0$ 's, he can obtain the function  $c(\omega_0)$ , i.e., the dispersion curve of the wave for the corresponding range of frequency  $\omega_0$ ".

## Aki, 1957

(made fashionable again by Ekström, Abers, and Webb, 2009)

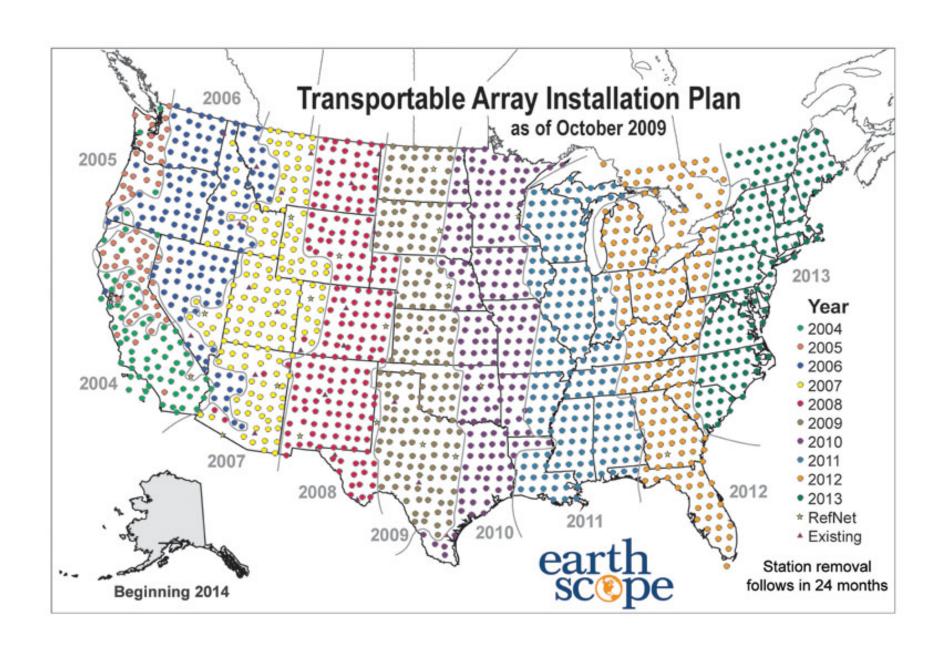
## Matching zero crossings for dispersion



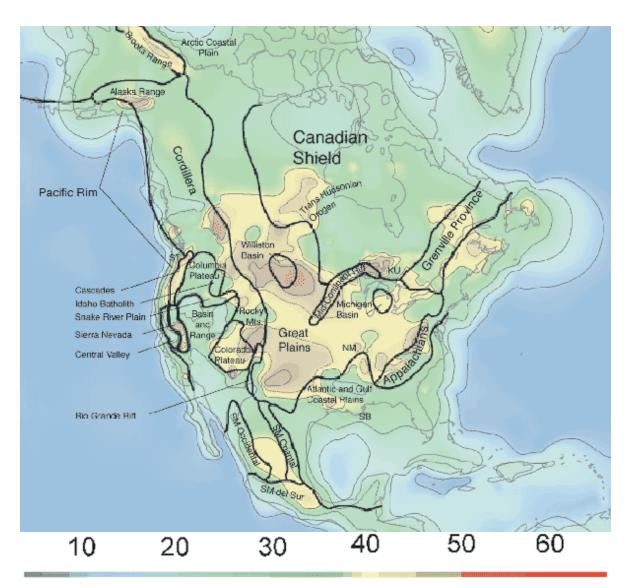
D07A-B04A 282 km

$$c(\omega_n) = \frac{\omega_n r}{z_n}$$

# Some results from processing the USArray data 200601-201204



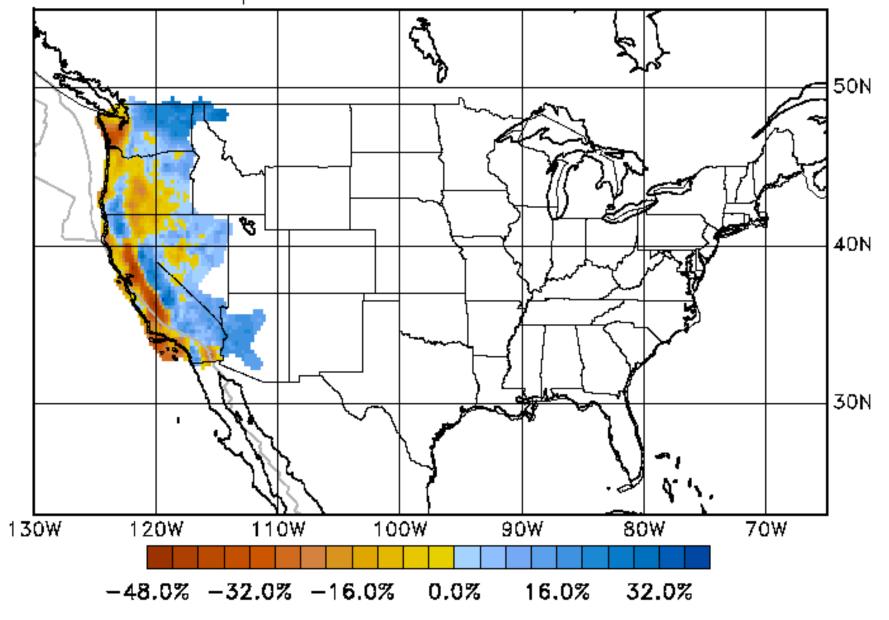
## The crust of North America



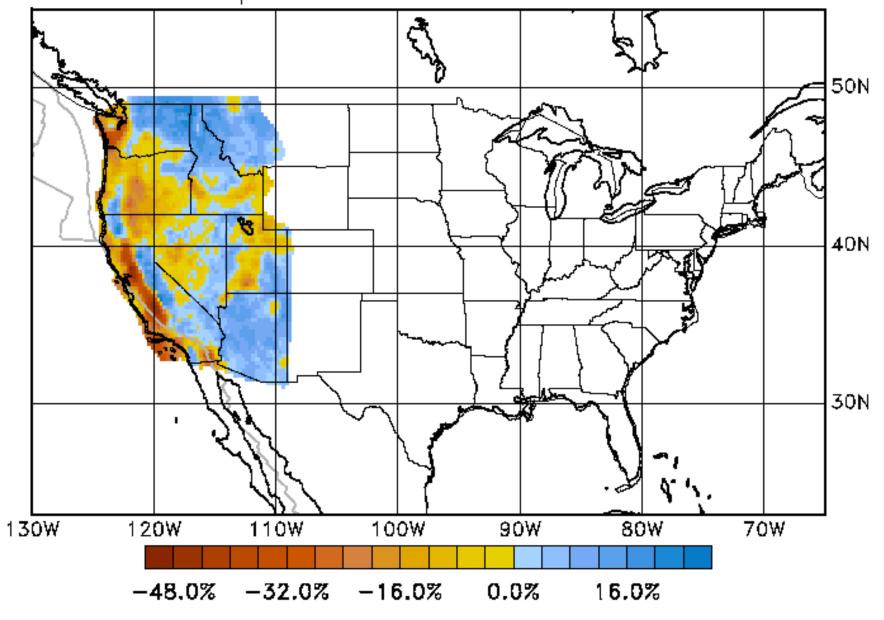
#### Recipe for success:

- Correlate continuous recorded signals at all pairs of USArray stations in 4-h windows (note - this is a big calculation)
- 2. Stack all correlation functions for each pair
- 3. Determine zero crossings of stacked cross-correlation spectra
- 4. Determine phase velocities using Aki's formula
- 5. Invert phase-velocity observations to determine phase-velocity maps

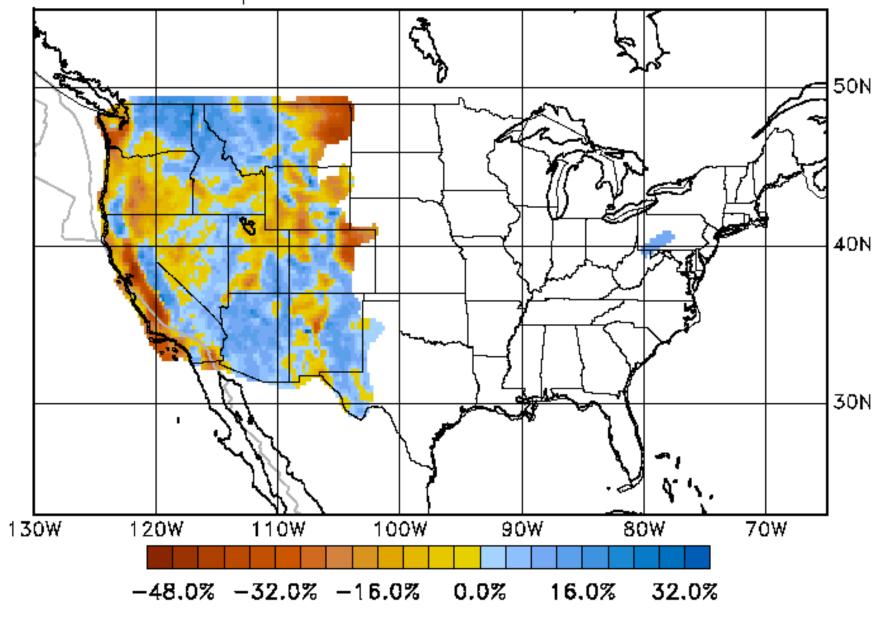
L005.0612 bo.pix Love waves, 5 seconds period



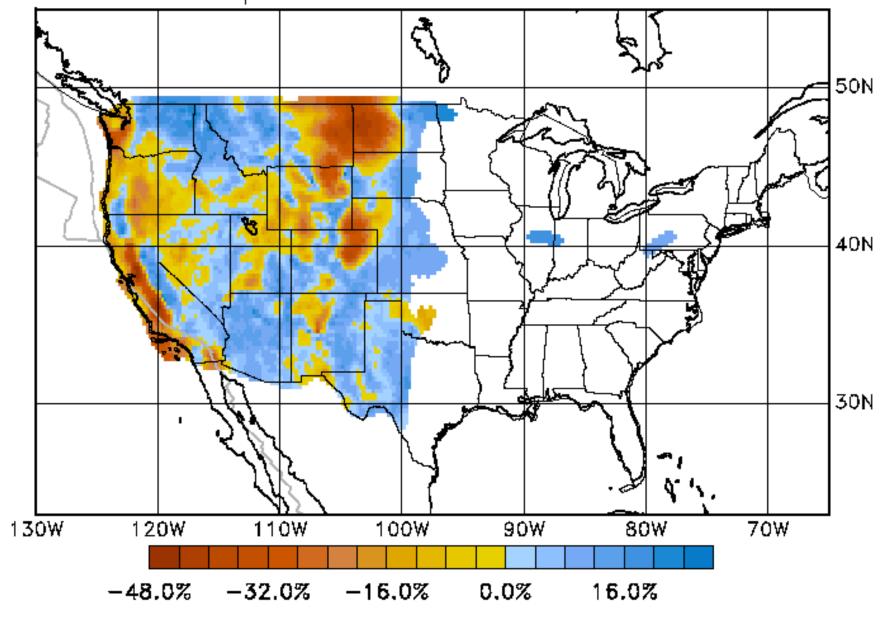
L005.0712 bo.pix Love waves, 5 seconds period



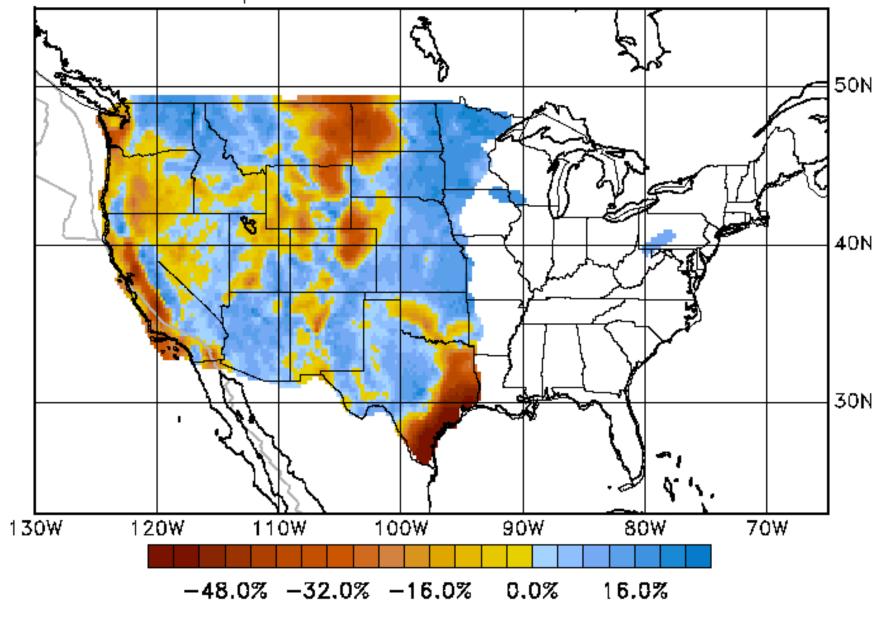
L005.0812 bo.pix Love waves, 5 seconds period



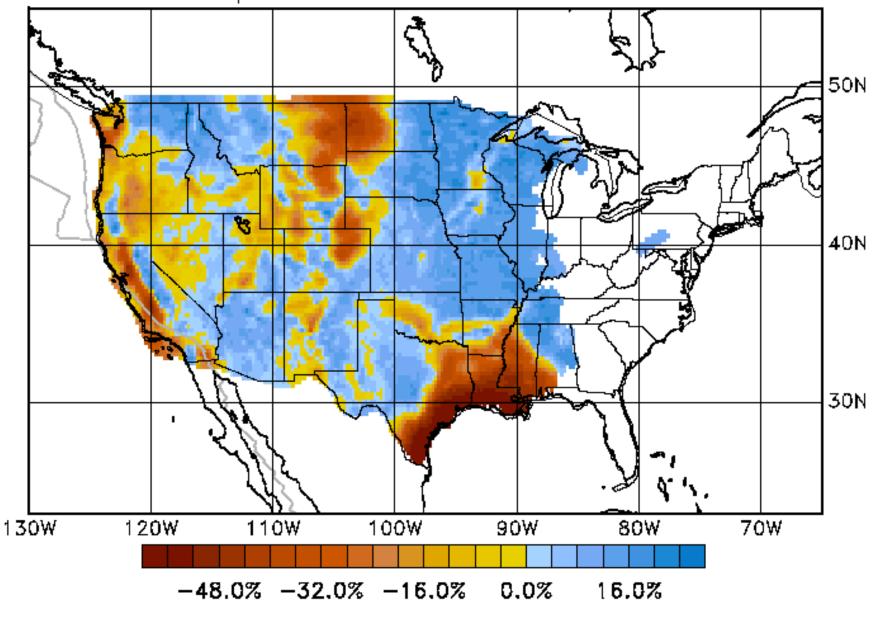
L005.0912 bo.pix Love waves, 5 seconds period



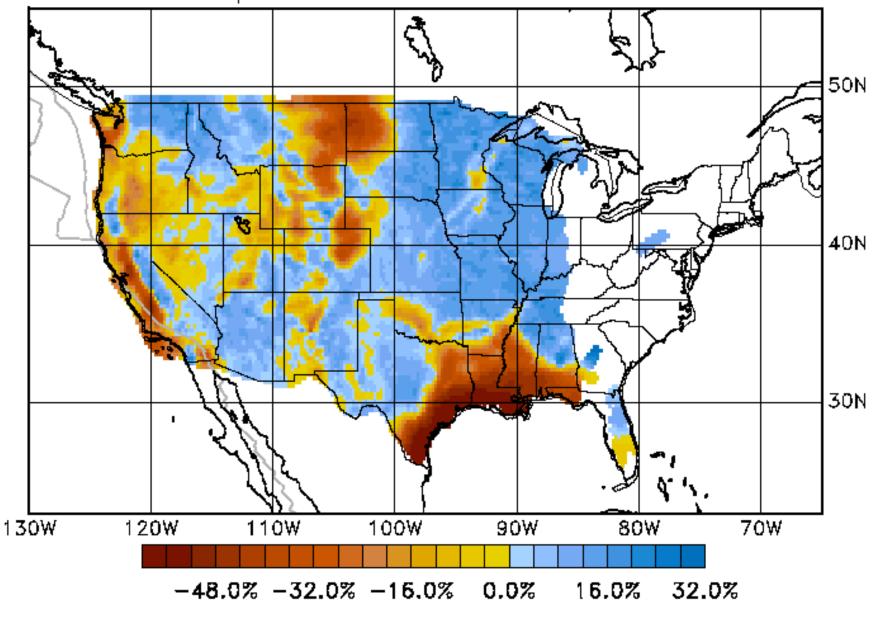
L005.1012 bo.pix Love waves, 5 seconds period



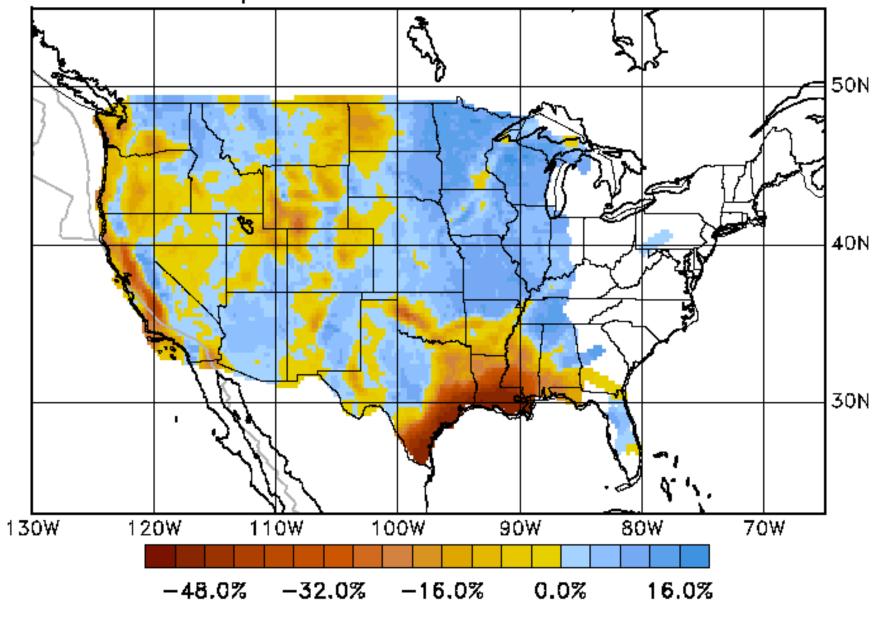
L005.1112 bo.pix Love waves, 5 seconds period



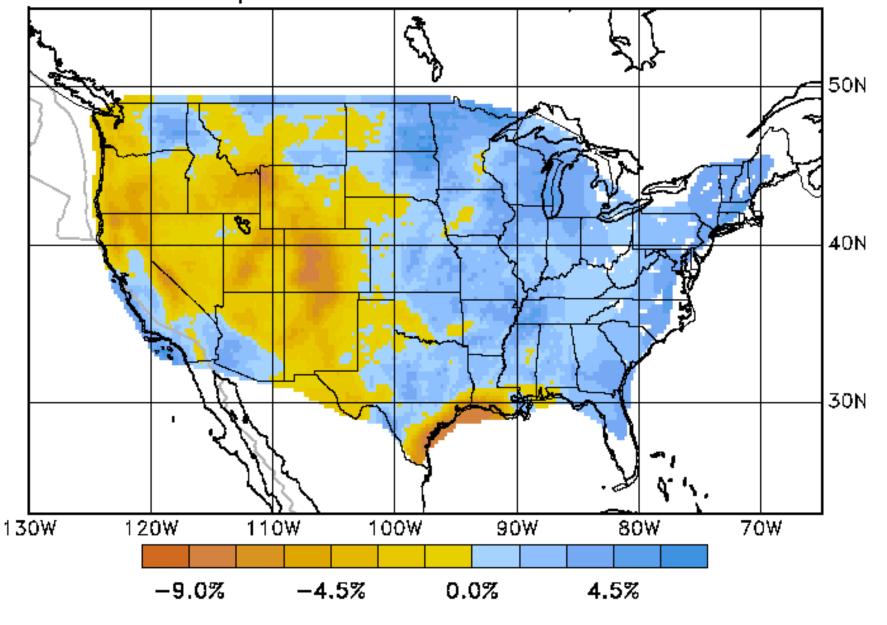
L005.1204 bo.pix Love waves, 5 seconds period



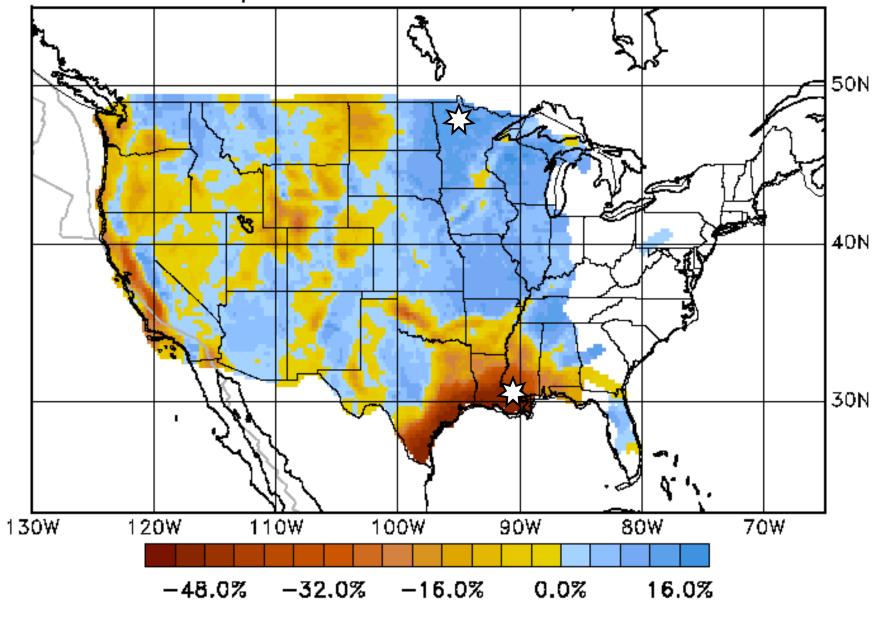
R005.1204 bo.pix Rayleigh waves, 5 sec period

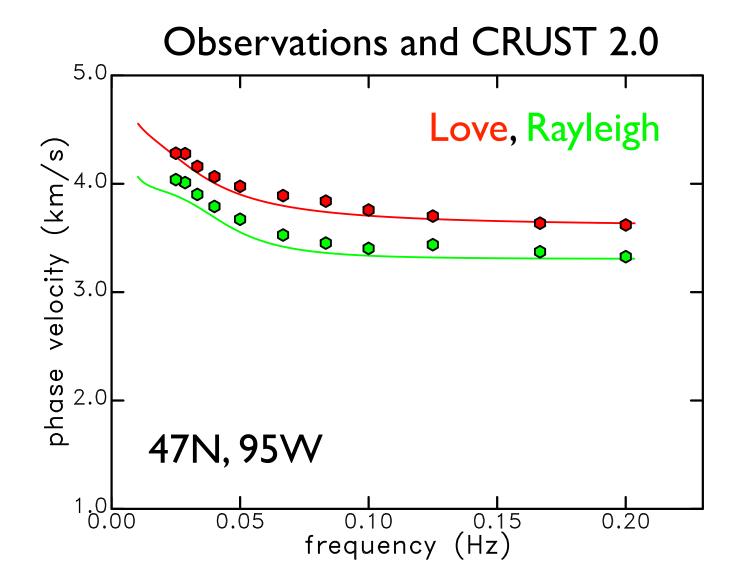


R025.1204 bo.pix Rayleigh waves, 25 sec period

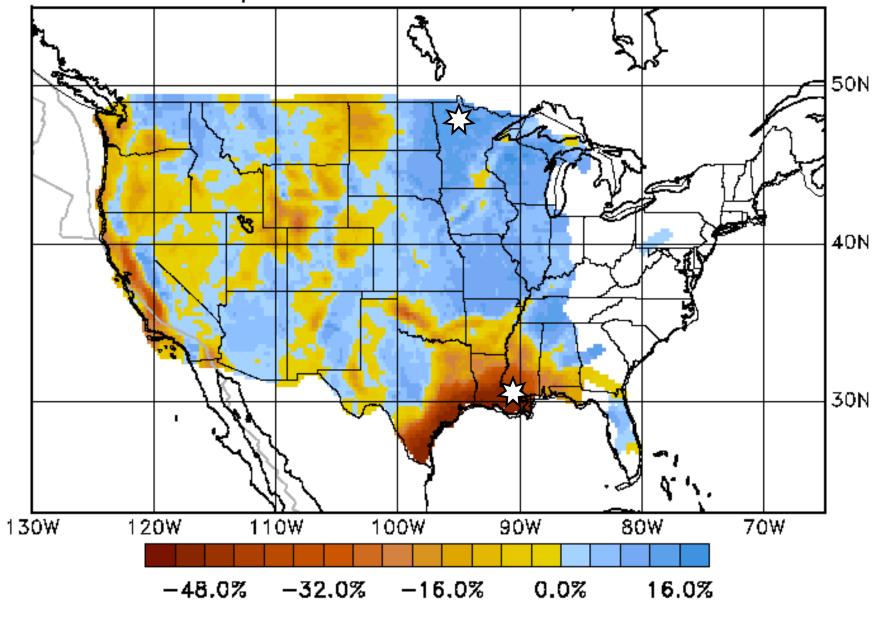


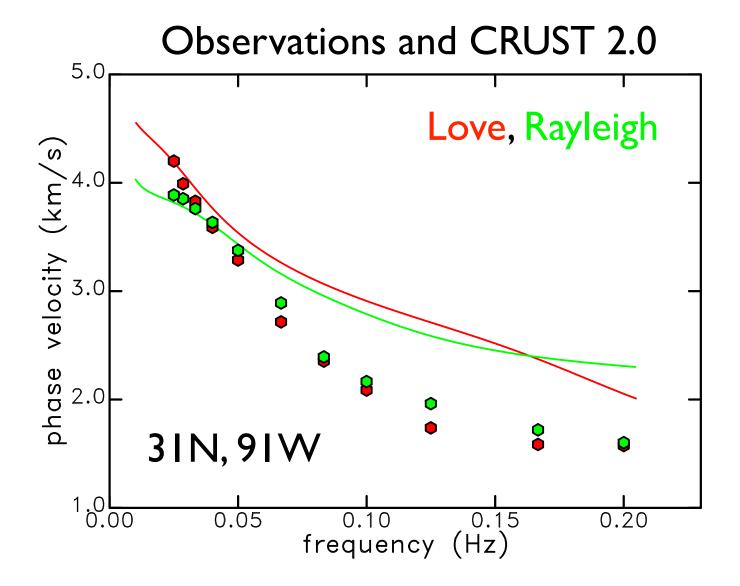
R005.1204 bo.pix



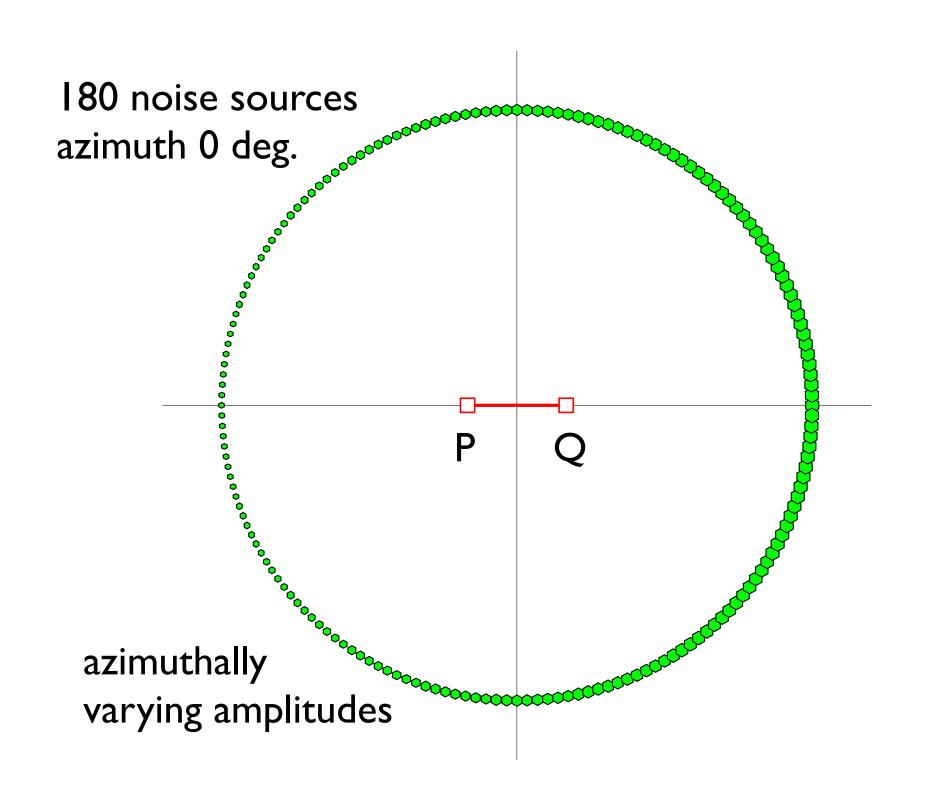


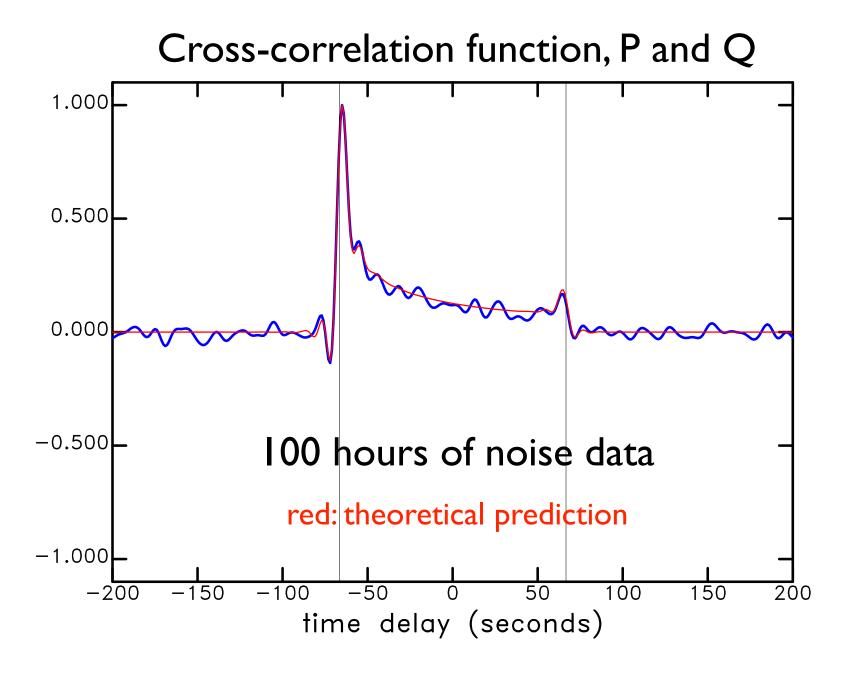
R005.1204 bo.pix





- I. Noise tomography is a powerful tool to investigate shallow Earth structure using data from a regional network
- 2. There are different algorithms that are used -- Aki's method is perhaps the simplest
- 3. Noise tomography requires continuous data





Spectrum of cross-correlation function 1.000 real imaginary 0.800 0.600 0.400 0.200 0.000 -0.200 $\operatorname{Re}\left\{s(\omega)\right\} = c_0 J_0(\frac{\omega L}{c})$ -0.400-0.600 $\operatorname{Im}\left\{s(\omega)\right\} = c_1 J_1(\frac{\omega L}{c})$ -0.800-1.0000.050 0.0000.100 0.150 frequency (Hz)